

**CITE Research Symposium 2026**  
**"Co-evolving Futures: Agency in Learning and Collaboration"**  
**15 May 2026 (Friday) – Day 1**  
**Rayson Huang Theatre & Runme Shaw Building, The University of Hong Kong**

Time	RHT	RMS 202	RMS 203	RMS 204	RMS 205	RMS 301
13:30 - 14:00	Registration Venue: Foyer, Rayson Huang Theatre, The University of Hong Kong					
14:00 - 14:10	Opening Ceremony  Professor Yang Rui Dean, Professor, Chair of Education, The University of Hong Kong  Venue: Rayson Huang Theatre					
14:10 - 15:00	Keynote Session (1)  Title: AI Competencies for Schools and Higher Education Institutions by Dr Miao Fengchun, Chief, Unit for Technology and AI in Education, United Nations Educational, Scientific and Cultural Organization (UNESCO), Paris  Facilitator: Professor Nancy Law, Chair of Learning Sciences and Technology, Faculty of Education, The University of Hong Kong Venue: Rayson Huang Theatre					
15:00 - 15:10	Break					
15:10 - 16:10	15:10 - 15:40 Tech in Practice  Beyond the Novelty Effect: Evaluating the Impact of Large Language Model Recommender Systems on Motivation and Cognitive Load in Middle School Mathematics  by Zhuoying Li and Khe Foon Hew   #32	15:10 - 15:30 Paper Presentation  Evaluation of an AI Chatbot for Supporting Senior-Year-Entry Students' Mental Health  by Vanessa Wan Hei Leung, Muhammad Ali and Jeremy T. D. Ng   #3	15:10 - 15:30 Paper Presentation  AI-Driven Media and Multilingual Literacies: Co-Evolving Agency for Future-Ready Second-Language Learners in Malaysia  by Yifan Gao, Yifan Liu and Jiale Dai   #5	15:10 - 15:30 Paper Presentation  Towards Human-AI Feedback Collaboration: Activating Learners in Feedback Processes  by David Carless and Shijun Cindy Chen   #7	15:10 - 15:30 Paper Presentation  Bar-Anchored, Personalized Music Theory Tutoring from Uploaded Scores and Audio: A Learner Sourced Intelligent Tutor to Support Instrumental Teaching  by In Son Zeng   #14	15:10 - 15:30 Paper Presentation  Enhancing Student Agency through Technology-Supported Teachers' Learning Design: Fostering Learner Agentic Resources  by Linyuan Wang, Pokan Ko, Yanwen Zheng, Cong Liu, Jiewen Feng and Hongfeng Liu   #24
		15:30 - 15:50 Paper Presentation  Implementing Arduino Robot-Car Learning in Hong Kong Primary STEM Classrooms: An Exploratory Qualitative Case Study  by Mian Muneeb and Muhammad Ali   #28	15:30 - 15:50 Paper Presentation  VR Creation Experience in Sustainability for Secondary School Students: A Preliminary Exploration  by Ka Wai Lau, Xiao Hu, Chun Lai, Tzi Dong Jeremy Ng and Zuo Wang   #13	15:30 - 15:50 Paper Presentation  Enhancing Computational Thinking through POE-Based Experimental Teaching in Primary IT Education: An Action Research Study  by Sun Yiyao   #19	15:30 - 15:50 Paper Presentation  Beyond Self-Reports: Tracing GenAI Literacy in Human-AI Interaction Using Trajectory Assessment  by Xinyin Hu and Yao Zhang   #20	15:30 - 15:50 Paper Presentation  Mapping the Landscape of Teacher-AI Collaboration Research: A Bibliometric Review  by Peiyao Tian and Ka Wai Gary Wong   #25
	15:40 - 16:10 Tech in Practice  From "Passive" to "Playful": Gamification and Student Engagement in Academic Library Workshops  by Yin Shan Jian and Cindy Xinyi Liang   #9	15:50 - 16:10 Paper Presentation  PACES for Fostering Learners' AI Literacy: Progressions Across Cognition, Ethics, and Skills  by Zemin Guo, Muhammad Ali and Gary K. W. Wong   #29	15:50 - 16:10 Paper Presentation  Generative Artificial Intelligence-Based Writing Feedback in Higher Education: A Systematic Review Using IEEE Xplore  by Ka Shing Charles Ko   #23	15:50 - 16:10 Paper Presentation  MisEdu-RAG: A Misconception-Aware Dual-Hypergraph RAG for Novice Math Teachers  by Zhihan Guo   #30	15:50 - 16:10 Paper Presentation  Parental Phubbing and Preschoolers' Screen Addiction: A Study on the Mediating Role of Parent-Child Interaction Quality  by Xinling Hu   #36	15:50 - 16:10 Paper Presentation  Bridging the Gap Between High School and University: Developing Critical Thinking and Emerging Literacies through Research-Based Learning  by Jiaan Sun   #38

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16:10 - 16:40	Tea Break & Poster Session (1) Venue: Foyer, Rayson Huang Theatre					
	Poster: A case study of students' distraction, engagement, and academic performance under no-phone policies by Xiaotong Chen   #6					
	Poster: Designing a Self-directed Learning Mathematics Project with Learning Design Studio: A Fourth-Grade Case by Shuwen Shi   #11					
	Poster: A Study on Teachers' TPACK Profiles and their Influence on GenAI Perceptions Using Latent Profile Analysis by Huixin Yi, Yanting Yang, Leming Liang and Yu Zhao   #17					
	Poster: Bridging the Digital Divide: An AI-Empowered "Teacher-Student Co-Training" Model for Rural Education by Chao Ding, Bai Song and Guolin Huang   #18					
	Poster: The Impact of Generative Artificial Intelligence with Metacognitive Scaffolding Theory-Based Prompts on Undergraduate Students' Critical Thinking: a Mixed Methods Study by Sun Yiyao   #26					
	Poster: Rethinking Programming Education in the GenAI Era: Designing AI-Assisted Assessment for Higher Education by Zhihan Guo   #31					
	Poster: AI Scaffolding Agent (Alice) Integration in STEM Classroom in Hong Kong: MIND-Edu Architecture by Mian Muneeb, Ali Zain, Hans Platinus and Hein Htet Nay   #39					
	Poster: Beyond the Sandbox: An Ecological Exploration of Feedback Literacy and Transfer Friction in AI-Enhanced Design Education by Ruinan Xue   #40					
	Poster: An AI-Driven Multisensory Approach to Traditional Chinese Character Learning for SEN Students in Hong Kong by Tak Ching Hung and Kam Shing Tam   # 41					
16:40 - 17:30	Keynote Session (2)					
	Title: No Robinson Crusoe Learners: Cognitive Systems and New Evaluative Categories for Education After AI by Professor Herman Cappelen, Chair Professor, Department of Philosophy, The University of Hong Kong; Director of AI & Humanity Lab, The University of Hong Kong  Facilitator: Professor Lukas Liu, Assistant Professor, Faculty of Education, The University of Hong Kong Venue: Rayson Huang Theatre					

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**CITE Research Symposium 2026 Program**



**CITE Research Symposium 2026 Feedback Form**



**CITE Research Symposium 2026**  
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**16 May 2026 (Saturday) – Day 2**  
**Rayson Huang Theatre & Runme Shaw Building, The University of Hong Kong**

Time	Rayson Huang Theatre	RMS 202	RMS 203	RMS 204	RMS 205	RMS 206
09:00 - 09:30	Registration Venue: Foyer, Rayson Huang Theatre					
09:30 - 10:20	Keynote Session (3)  Title: Using Generative AI in Education: From Research to Policy by Dr. Stéphan Vincent-Lancrin, Deputy Head of OECD Centre for Educational Research and Innovation and Senior Economist  Facilitator: Professor Nancy Law, Chair of Learning Sciences and Technology, Faculty of Education, The University of Hong Kong Venue: Rayson Huang Theatre					
10:20 - 10:30	Break					
10:30 - 11:30	10:30 - 11:30 Invited RPg Panel Discussion  Title: Contextualizing AI Ethics in Teaching and Learning: A Panel Discussion  Panelist: Muhammad Ali, Rubing Deng, Xinyue Fan, Chuyi Miao and Jingxi Liu  Chairperson: Zemin Guo	10:30 - 11:30 Workshop/ Interactive Session  AI-assisted Teaching Series – Introduction to Learning Design Patterns for AI-assisted Teaching  by Alex Gu, Luhan Zhang and In-SMART project schools 【Cantonese】	10:30 - 11:00 Tech in Practice  JC GoAI - A holistic large scale AI education programme for primary and secondary students in Hong Kong   #22  by Paul Yau and Daniel Lai  11:00 - 11:30 Tech in Practice  From Visual Blocks to Python Code: Teaching Computer Vision Through LiteAI and YOLOG in Practice  by Shaokun Liang, Jinming Liang and Leming Liang   #37 【Cantonese】	10:30 - 11:30 Workshop/ Interactive session  Vibe Coding For Teaching And Learning: A Hands-On Workshop On Interactive Educational Design By Zesen Gao   #8	10:30 - 11:30 Workshop/ Interactive Session  Enhancing Primary Students’ Learning Motivation Series - Sharing Session on Learning Scenarios  by Hongfeng Liu, Jane Mok and IDEALS project schools 【Cantonese】	10:30 - 11:30 Workshop/ Interactive Session  Digital Education Series: Designing and Analysing STEAM Learning Journeys Using the IDEALS Platform  by Irene Feng and Rachel Ko 【Cantonese】

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Time	Rayson Huang Theatre	RMS 202	RMS 203	RMS 204	RMS 205	RMS 206
11:30 - 12:00	Tea Break & Poster Session (2) Venue: Foyer, Rayson Huang Theatre					
	Poster: A case study of students' distraction, engagement, and academic performance under no-phone policies by Xiaotong Chen   #6					
	Poster: Designing a Self-directed Learning Mathematics Project with Learning Design Studio: A Fourth-Grade Case by Shuwen Shi   #11					
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12:00 - 13:00		12:00 - 13:00 Workshop/ Interactive Session	12:00 - 13:00 Workshop/ Interactive Session	12:00 - 13:00 Workshop/ Interactive Session	12:00 - 13:00 Workshop/ Interactive Session	12:00 - 13:00 Workshop/ Interactive Session
		AI-assisted Teaching Series – Understanding AI Literacy Assessment Frameworks and Tools by Liu Cong and Ashley Chan 【Cantonese】	Peeking Inside the Black Box: Generative AI, Content Detection, and Human Oversight by Muhammad Ali and Gary K. W. Wong   #27	IDEALS Intelligent Education Solutions: Providing Learning Design, Assessment and Learning Analytics Insights by Rachel Ko, Irene Feng, Oscar Lo, and Nancy Law 【Cantonese】	Enhancing Primary Students' Learning Motivation Series – Workshop on Virtual Reality (VR) by Sid Zhang, Cherry Choi, Wendy Wong and eLEARN 2.0 project schools 【Cantonese】	AI-assisted Teaching Series – Fostering School-based AI Education Development through Multi-level Learning by Bonnie Sun, Yoyo Chan and IN-SMART project schools 【Cantonese】

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